HARVESTER



STUDENT NAME:

CLASS:

DATE:

Your hunting party braves the wilds in 10,000 BCE to harvest wild game for your clan. Without hunting expeditions, your clan may not be able to sustain itself. Good thing your hunting party has brought you along! Once the hunters have brought the animal down, it's your charge to harvest the meat and other parts of the animal for your clan. You know all the important parts of the animal that could help your clan survive the Pleistocene time period. And you are not wasteful!

You will be embarking on a new hunting adventure with the other paleo hunters soon. And your clan will want to hear all about it. **To tell a successful hunting story, explore how hunting rewards the clan by researching:**

•	The Clovis people's diet:
•	How much meat can you gather from your animal? How will you carry it home?
•	Benefits to eating meat for the clan:
	What other parts of the animal can you use? How does the clan benefit from that?
•	How did you prepare the game meat for your clan?



Next, with your other clan members, plot your hunting story on a separate piece of paper. Your story should be about 4 minutes long. Remember, the audience will judge your story on factual accuracy, creativity, and performance! Here are some things to consider when plotting your story:

- Where does your clan live?
- Why did your clan need to go hunting?
- What tools did you bring with you on the trip?
- What animal were you after? Why?
- Where did you find it on the landscape?
- What tools and strategies did you use?
- What was challenging about the hunt?
- What were your feelings/emotions during the hunt?
- Were you successful?
- What did you use the animal for?

Now with your group, draw/create at least six art panels that convey your hunting story plot. You can color, sketch, paint, or find clipart and online images to convey your story. You will use these images when presenting your hunting story to the class.

